## 2D Random Approximation Method\*

Changan Liu<sup>1,†</sup> and Miao Ouyang<sup>2</sup>

**Abstract** H. Robbins and S. Monro studied the stochastic approximations of one-dimensional system. In this paper, we present the stochastic approximation method of 2D system.

**Keywords** 2D systems, Stochastic approximation, Mathematical expectation, Convergence.

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## 1. Introduction

H. Robbins and S. Monro studied the stochastic approximation of one-dimensional system in [24]. However, there are a large number of 2D stochastic systems in stochastic fluid mechanics [2], especially in the diffusion of random electronic gas in magnetic region [29], random information flow [18,28] and other engineering fields. Recently, scholars have shown interest in the method of stochastic approximation, a lot of work has been done [3,7,8,14,30] and they are of great significance. The stochastic approximation method can be used to solve some random or random problems as well as some deterministic mathematical problems [16,23,31].

To a less extent, we investigate methods like stochastic average gradient [25], which performs well on objectives that are strongly-convex, and stochastic variance reduced gradient [11]. Fort et al. [6] establish results on the geometric ergodicity of hybrid samplers and in particular for the random-scan Gibbs sampler. Zhao and Wang [32], Jansen et al. [10] and Kriegesmann [13] estimate the statistical moments of the compliance by Monte Carlo approximations. Sparse polynomial chaos expansions [1,4,5,9] can be used to reduce the computational cost, but the computational cost associated with this approach becomes prohibitive for a large number of problems with uncertain inputs. [21, 22, 26, 27] use the stochastic approximation algorithm of Polyak-Ruppert averaging to favor the performance of stochastic approximation. Convergence results for mini-batch EM and SAEM algorithms appear recently in [17, 19] and [12] respectively.

Moreover, the standard method for stochastic root-finding problems is stochastic approximation [15, 20, 24]. In these 2D stochastic systems, take  $\alpha$  as a constant, consider a region D on the plane  $R^2$ , and find the equation satisfied by the unknown

<sup>&</sup>lt;sup>†</sup>the corresponding author.

Email address: changanliu@cuhk.edu.hk (C. Liu), mouyang@mail.sdu.edu.cn (M. Ouyang)

<sup>&</sup>lt;sup>1</sup>Department of Medicine and Therapeutics Faculty of Medicine, The Chinese University of Hong Kong, Shatin, New Territories, Hong Kong, China

 $<sup>^2 \</sup>rm School of Control Science and Engineering, Shandong University, Jinan, Shandong 250061, China$ 

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measurable regression function M(x) with error:

$$M(x) = \alpha. \tag{1.1}$$

The null point  $x = \theta$  of the above equation is an ubiquitous and important problem in system identification, adaptive control, pattern recognition, adaptive filtering and neural network and other fields.

Generally, M(x) represents a mathematical expected value at time x of a certain experiment, which is an unknown function. However, for any x, the value of M(x)is measurable, and assume that M(x) is a monotone function of x in an unknown experiment. To obtain the null point  $x = \theta$  of (1.1), we need to design an algorithm to determine a series of values  $\{x_{mn}\}_{m,n\geq 0}$  in the region D of the plane  $\mathbb{R}^2$ , which are

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x_{00}, x_{01}, x_{02} \dots ,
x_{10}, x_{11}, x_{12} \dots ,
x_{20}, x_{21}, x_{22} \dots ,
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these values satisfy in a probabilistic way,  $\lim_{m \to \infty} x_{mn} = \theta$ .

As mentioned above, for any  $x_{mn}$ ,  $M(x_{mn})$  can be measured, so it can provide information for the next measured value. Notice that there are two coordinate positions for the next measured value related to  $x_{mn}$ , (m+1,n) and (m, n+1), so there are two points,

$$x_{m+1,n}, x_{m,n+1}.$$
 (1.2)

However, for the next measured value, considering the convenience of researching problem, we usually regard  $x_{mn}$  as the value to be measured in the next step. Therefore, there are two values related to  $x_{mn}$  directly, which are

$$x_{m-1,n}, x_{m,n-1}.$$
 (1.3)

Define  $D = \left\{ (m,n)/\frac{m \ge 0}{n \ge 0} \right\}$ , then  $D \subset R^2$ . Besides, for any  $(m,n) \in D$ , con-

sidering a mathematical sequence  $\{x_{mn}\}_{m,n\geq 0}$ , and the boundary values  $x_{m0}, x_{0n}$  are known. Therefore,  $M(x_{m0})$  and  $M(x_{0n})$  are determined. Thus, for any value  $x_{mn}$  in D, the points directly connected with  $x_{mn}$  have two coordinate positions, (m-1,n) and (m, n-1).

